

UNIVERSITY OF OTTAWA  
DEPARTMENT OF MATHEMATICS & STATISTICS

MAT 2342 (Fall 2019)  
Midterm 1 (Monday, October 21, 2019)

Time: 90 minutes (no cellphones, notes, books, talking).

MARKS

- (5) 1. Consider the following linear dynamical system  $V_{k+1} = AV_k$  for  $k \geq 0$ . Find the dominant eigenvalue and approximate  $V_k$  after many years.

*It is a bonus question and students need only to show that A is diagonalizable (3 marks)*

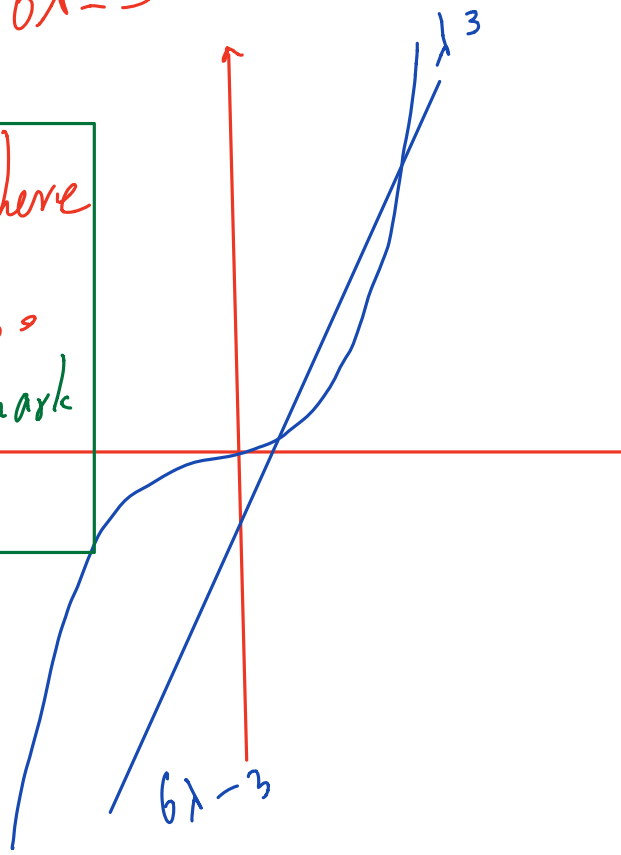
$$A = \begin{bmatrix} 1 & -1 & 2 \\ -1 & 0 & 2 \\ 2 & 0 & -1 \end{bmatrix} \quad V_0 = \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}$$

$$\det(A - \lambda I) = \begin{vmatrix} 1-\lambda & -1 & 2 \\ -1 & -\lambda & 2 \\ 2 & 0 & -1-\lambda \end{vmatrix} = -\lambda^3 + 6\lambda - 3 = 0 \quad \text{2 marks}$$

$$-\lambda^3 + 6\lambda - 3 = 0 \Rightarrow \lambda^3 = 6\lambda - 3$$

*based on the figure, there are three roots and so A is diagonalizable*

1 mark



(3) 2. Let a linear dynamical system  $V_{k+1} = AV_k$  be given for  $k \geq 0$ . Show that it is a saddle point if

$$A = \begin{bmatrix} \frac{1}{4} & \frac{1}{4} \\ 5 & \frac{1}{2} \end{bmatrix}$$

$$\det(A - \lambda I) = \begin{vmatrix} \frac{1}{4} - \lambda & \frac{1}{4} \\ 5 & \frac{1}{2} - \lambda \end{vmatrix} \quad 1 \text{ mark}$$

$$\begin{aligned} &= \left(\frac{1}{4} - \lambda\right)\left(\frac{1}{2} - \lambda\right) - \frac{5}{4} = \lambda^2 - \frac{3}{4}\lambda - \frac{9}{8} \quad 1 \text{ mark} \\ &= \left(\lambda - \frac{3}{2}\right)\left(\lambda + \frac{3}{4}\right) \end{aligned}$$

$$\begin{aligned} \Rightarrow \lambda_1 &= \frac{3}{2} & |\lambda_1| > 1 & \text{ \& } |\lambda_2| < 1 & 1 \text{ mark} \\ \lambda_2 &= -\frac{3}{4} & \Rightarrow & \text{saddle point.} \end{aligned}$$

- (6) 3. Let matrix  $A$  be the transition matrix of a Markov chain. Show that  $A$  is not regular but still the steady-state-vector exists.

$$A = \begin{bmatrix} \frac{1}{3} & 0 \\ \frac{2}{3} & 1 \end{bmatrix}$$

For  $A$  to be regular, there should be an  $m$  s.t. all the entries of  $A^m$  are positive. We can prove that the entry  $(1,2)$  of all powers of  $A$  is zero.

for random  $a, b, c, d, e, f$  we have 3 marks

$$\begin{pmatrix} a & 0 \\ b & c \end{pmatrix} \begin{pmatrix} d & 0 \\ e & f \end{pmatrix} = \begin{pmatrix} ad & 0 \\ bd+ce & cf \end{pmatrix}$$

$$\lambda = 1 \Rightarrow (A - I) \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \Rightarrow \begin{pmatrix} -\frac{2}{3} & 0 \\ \frac{2}{3} & 0 \end{pmatrix} \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$\Rightarrow u_1 = 0, u_2 = 1$  so  $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$  is the only eigen vector

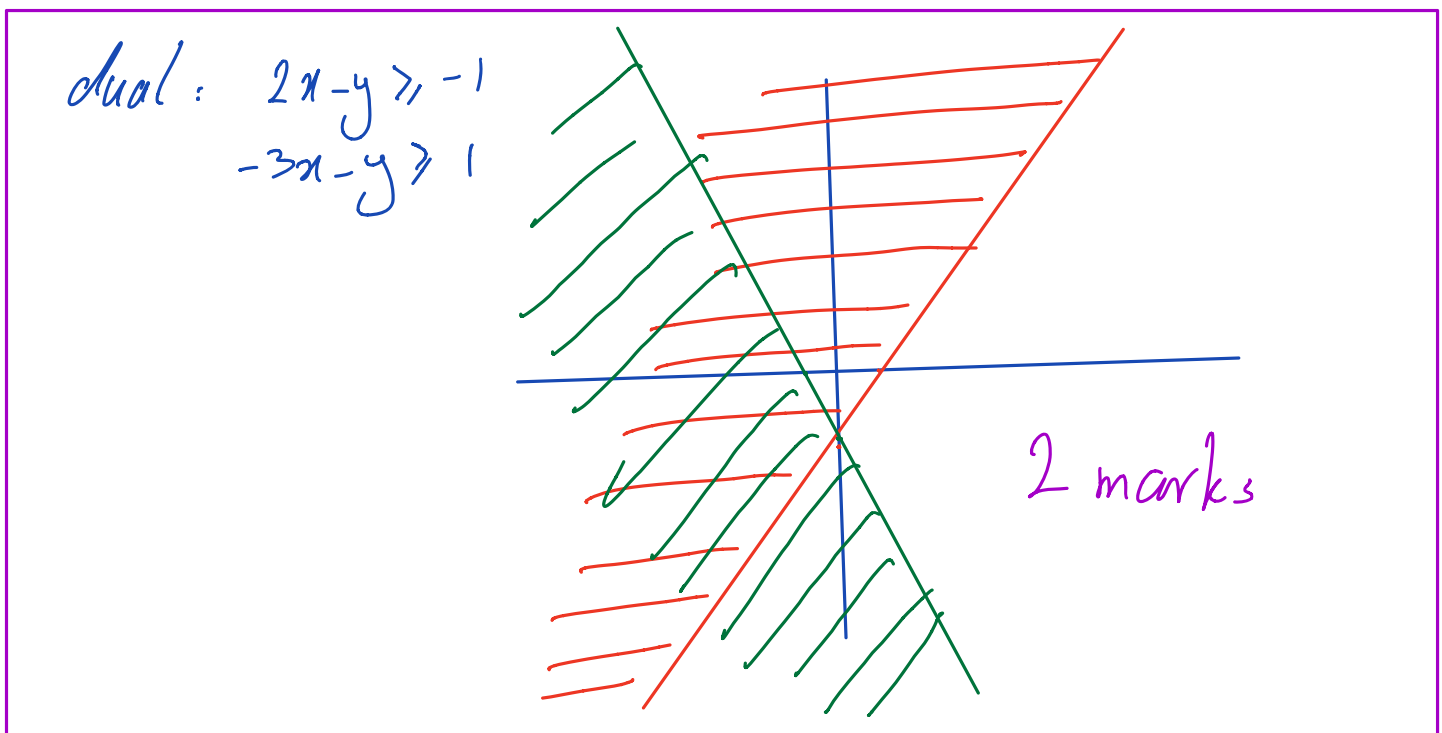
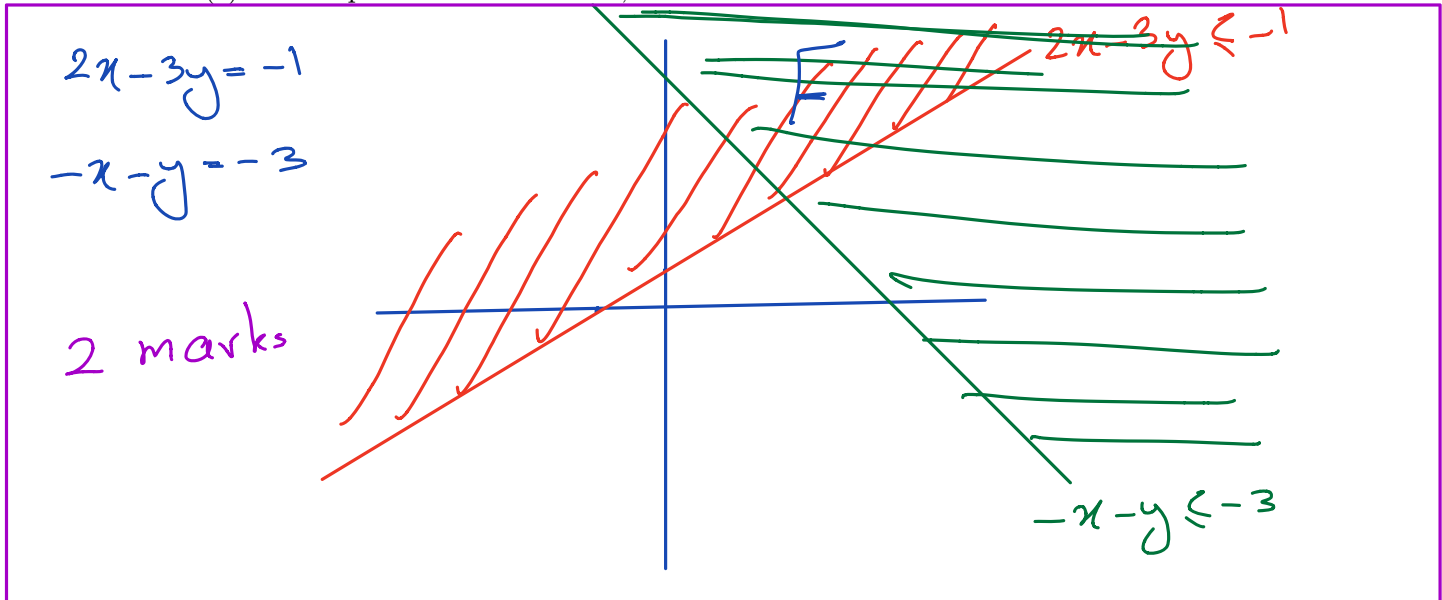
Corresponding to  $\lambda = 1$  with sum of the entries = 1.

so it is a steady-state vector 3 marks

(5) 4. Consider the following linear programming  $P$ .

$$\text{maximize } -x + y \text{ s.t. } \begin{cases} 2x - 3y \leq -1 \\ -x - y \leq -3 \end{cases}$$

- (a) Find the feasible region of  $P$ .  
 (b) Find the feasible region of the dual  $P^*$  and determine if  $P$  has optimal solutions.  
 (c) If the optimal solution exists, use either  $P$  or  $P^*$  to find it.



$F^*$  is empty.  
 So no optimal  
 solution for  $P$ .

1 mark

(6) 5. Consider the following linear programming.

$$\text{minimize } 2x_1 + 4x_2 + 2x_3 \text{ s.t. } \begin{cases} -x_1 + x_2 + x_3 \geq 2 & \textcircled{1} \\ 2x_1 + x_2 - x_3 \geq 1 \end{cases}$$

Use the dual to find the optimal solution.

$$\begin{array}{l} x_1 - x_2 - x_3 \leq -2 \\ -2x_1 - x_2 + x_3 \leq -1 \\ \text{max } -2x_1 - 4x_2 - 2x_3 \end{array} \quad \begin{array}{l} \textcircled{2} \quad 3 \text{ marks} \\ \text{min } -2y_1 - y_2 \end{array} \quad \begin{array}{l} y_1 - 2y_2 \geq -2 \\ -y_1 - y_2 \geq -4 \\ -y_1 + y_2 \geq -2 \end{array} \quad \begin{array}{l} \textcircled{3} \\ \text{max } 2y_1 + y_2 \end{array} \quad \begin{array}{l} -y_1 + 2y_2 \leq 2 \\ y_1 + y_2 \leq 4 \\ y_1 - y_2 \leq 2 \end{array} \quad \begin{array}{l} \textcircled{4} \end{array}$$

M	y <sub>1</sub>	y <sub>2</sub>	z <sub>1</sub>	z <sub>2</sub>	z <sub>3</sub>	b	M	y <sub>1</sub>	y <sub>2</sub>	z <sub>1</sub>	z <sub>2</sub>	z <sub>3</sub>	b
	-1	2	1	0	0	2	R <sub>1</sub> +R <sub>3</sub>	0	1	1	0	1	4
	1	1	0	1	0	4	⇒ R <sub>2</sub> -R <sub>3</sub>	0	2	0	1	-1	2
	1	-1	0	0	1	2	R <sub>3</sub>	1	-1	0	0	1	2
1	-2	-1				0	R <sub>4</sub> +2R <sub>3</sub>	0	-3	0	0	2	4

$$\begin{array}{l} y_1 \leq 4 \\ y_1 \leq 2 \end{array}$$

$$\begin{array}{l} y_2 \leq 4 \\ 2y_2 \leq 2 \end{array}$$

M	y <sub>1</sub>	y <sub>2</sub>	z <sub>1</sub>	z <sub>2</sub>	z <sub>3</sub>	b
R <sub>1</sub> -R <sub>2</sub>	0	0	1	-1/2	3/2	3
R <sub>2</sub> /2	0	1	0	1/2	-1/2	1
R <sub>3</sub> +R <sub>2</sub>	1	0	0	1/2	1/2	3
R <sub>4</sub> +3/2 R <sub>2</sub>	0	0	0	3/2	1/2	7

3 marks

7 max of ④  
 ⇒ -7 min of ③  
 ⇒ -7 max of ②  
 ⇒ 7 min of ①

This part is a must do. But that is fine, no mark for that.